

## COMPLETION REPORT

Faculty of Art, Sustainability and Creative Industry  
Sultan Idris Education University, Tanjung Malim, Perak, Malaysia

Yakup Mohd Rafee

### **Subject of Research Project :**

### **Exploring the Potential of Japanese Narrative Scroll (Emakimono) onto Visual Representations based on Malaysian Mythology and Culture**

#### **Final Report on the Sumitomo Grant**

The project titled "Exploring the Potential of Japanese Narrative Scroll (Emakimono 絵巻物) onto Visual Representations Based on Malaysian Mythology and Culture" has been successfully completed. This research aimed to bridge the artistic and cultural methodologies of Japan and Malaysia by integrating the Emakimono technique with Malaysian mythological narratives. Through practice-based and ethnographic approaches, the project achieved significant scholarly and artistic outcomes.

#### **Major Outcomes**

1. **Journal Publication:** The research culminated in an article titled "Fusing Malaysian Mythology with Emakimono in AI-Generated Art" published in the International Journal of Academic Research in Progressive Education and Development (Vol. 13, No. 3), an ERA-indexed journal. The article explores innovative applications of the Emakimono format to preserve and reinterpret Malaysian cultural narratives.
2. **Conference Presentation:** A paper based on this research was presented at the 7th International Conference of Applied and Creative Arts, held at the Borneo Cultures Museum, Kuching, Sarawak, Malaysia, from 25–27 September 2024. This platform provided opportunities to share findings with international experts in the field.

#### **Budget Utilization**

All allocated funds were expended in accordance with the approved budget. Key expenses included:

- **Travel and Accommodation:** Field visits to Nagoya, Japan, allowed for direct observation of Emakimono artworks at renowned museums and interviews with experts.
- **Research Assistantship:** Funds supported data collection, organization, and preliminary analysis.
- **Conference Participation:** Costs covered attendance and presentation at the international conference.

#### **Impact and Future Directions**

The project has opened new pathways for interdisciplinary collaboration between Malaysia and Japan, particularly in the domains of cultural preservation and digital art. The Emakimono-inspired visual language offers a fresh medium for archiving and disseminating Malaysian intangible heritage, ensuring its relevance to younger generations.

Future research may extend this work by incorporating augmented reality (AR) technologies to make Malaysian mythology more accessible and engaging. The integration of AI in artistic production also holds promise for broader applications in education and heritage conservation.

In conclusion, this project has successfully merged traditional Japanese narrative techniques with Malaysian cultural content, fostering innovation in the representation and preservation of intangible heritage. The outcomes align with the objectives of the Sumitomo Foundation and have set the stage for further academic and creative endeavors.

Publication of the Results of Research Project:

Verbal Presentation (Date, Venue, Name of Conference, Title of Presentation, Presenter, etc.) Date: 25-27 September 2024,

Venue: Borneo Cultures Museum, Kuching, Sarawak, Malaysia

Conference: 7<sup>th</sup> International Conference of Applied and Creative Arts

Title: Emakimono Meets Malaysian Mythology: A Cross-Cultural Dialogue through Art

Presenter: Yakup Mohd Rafee

Thesis (Name of Journal and its Date, Title and Author of Thesis, etc.)

Journal: International Journal of Academic Research in Progressive Education and Development, Vol. 13, No.

3, 2024, E-ISSN: 2226-6348

Date: 12 September 2024

Title: Fusing Malaysian Mythology with Emakimono in AI-Generated Art

Author: Yakup Mohd Rafee

Book (Publisher and Date of the Book, Title and Author of the Book, etc.)